

# General Rules for OMGAA Cal Ripken Baseball Leagues

Cal Ripken Major 70 Baseball Rules will be utilized. Exceptions to this rulebook are identified specifically in the rules below.

- A full roster batting order will be followed. Lineups will be exchanged prior to game.
  - If a player is injured or otherwise unable to bat, his spot in the batting order will be skipped, no out will be recorded. An injured player may return to the game.
- Open substitution on defense will be allowed with the exception of pitchers. Only the starting pitcher may return as a pitcher.
- Pitchers shall pitch no more than 6 innings in any one week (Monday through Sunday) per Cal Ripken rules. Coaches must report innings pitched along with game scores. One pitch thrown in an inning counts as one inning pitched.
- All team members must play a minimum of three innings per game, except in the case of disciplinary action. Such cases must be communicated to the opposing coach prior to the start of the game.
- A regulation game shall be 6 innings, or 4 innings if called due to weather or darkness.
- Only the starting pitcher may return to the game as a pitcher.
- Failure of a team to field 7 eligible players within 5 minutes after the scheduled game time will result in a forfeit. The umpire's watch is to be considered the official time.
- Home team must provide one (1) new baseball and visiting team to provide one ball in good condition to be used as game balls.
- The catcher, batter, base runners, and the on-deck batter must wear helmets.
- Any player warming up a pitcher must be wearing a catcher's mask. All catchers must wear a protective cup, which will be verified by the umpire at the start of each game and during changes.
- Bat rules (for League play only):
  - 2-1/4 Dia. Max, no weight limits
  - Composite barrel bats must be BPF 1.15.
- Only adults or coaches will be allowed to coach first and third bases.
- The home team is considered to be the official scorekeeper.
- It is the coach's responsibility to assure that all players' equipment is in proper condition. All players must wear full uniform, which includes: shirt, pants, hat, stirrups, and appropriate sport shoes.
- Coaches and players are not allowed directly behind the backstop during the game.
- In the interest of saving time during the change of sides between innings, the pitcher's warm-up throws must be completed within 90 seconds. It is the coach's responsibility to assure that the pitcher is properly warmed up.
- Games at MGJH – There will be a time limit for games **at MGJH only**. At MGJH no inning may begin more than 1:45 after the start of the game.

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- All infield/outfield practice must be completed 5 minutes before the game. Scheduling of the desired practice is the responsibility of the coaches. However, the umpire is responsible for enforcing the starting plan.
- The 10 run rule will be in effect. Games will end if the losing team is down by 10 or more runs after batting in the 5<sup>th</sup> or later inning.
- No head-first slides going into a base. Headfirst sliding is allowed if going back to a base (ie – pickoff play or over-running a base).
- Curveballs –
  - No curveballs permitted.
- Balks –
  - 1 warning per pitcher per game for balks.
- **Use of alcohol, tobacco or chewing tobacco products by players, fans or coaches will result in ejection from the game.**
- Physical violence in any form by participants or spectators will not be tolerated.
- **Rainouts**
  - **Maple Grove Fields** - In the event of inclement weather, the Maple Grove Park Board will decide the status of the day's games and publish it on [www.omgaa.org](http://www.omgaa.org) by 4:00 p.m. The rain status is also available by calling 763-494-5959.
- If the status of the game must be determined at the field, it is the responsibility of the umpire to determine if the game is to begin and/or continue to be played. Rained out games will be rescheduled by the responsible Baseball Coordinator or appropriate league director.